

OA OCEAN ADVENTURE PROMOTION

OA HIGH ADVENTURE

Session Length: 8 Minutes

Learning objectives:

- Inform potential participants about the OAHA.
- To give an in-depth overview and analysis about the OA Ocean Adventure Program
- Develop the necessary skills to run a successful chapter program.

Required Materials:

- Ocean Adventure Applications



TRAINER PREPARATION

The goal of this session is to educate and excite Arrowman about the Order of the Arrow's Ocean Adventure experience. Presenters of this session should be a past participant or staff member of the program. If a past participant or staff member is not available, please be sure to brush up on additional specifics about the programs. Be sure to keep an enthusiastic and an informative attitude when talking to youth about attending High Adventure opportunities. Be sure to constantly reference the High Adventure website at <http://adventure.oa-bsa.org> for more information and registration.

SESSION NARRATIVE

Introduction:

1 Minute

Introduce your name and the year you participated in the OA Ocean Adventure program. Before you begin to outline the details of the program, ask for a quick show of hands for Arrowmen who have participated in any of the High Adventure programs. Tell them that you will get back to them later in the session.

Trainer Tip: Be sure to keep in mind the audience. You are trying to sell the program not only to the youth, but also to the parents. If a projector is available, be sure to show pictures from your OA Ocean Adventure experience or the promotional video. Additional photos and the Ocean Adventure promotional video may be found at adventure.oa-bsa.org

What is the OA Ocean Adventure Program:

2 Minutes

Imagine sailing the Atlantic Ocean and providing meaningful service to generations of visitors and adventurers to come. Imagine forming a team, coming into an experience as strangers, but leaving as friends for a lifetime. Few people get to experience the world's natural beauty and understand what true fellowship is all about. This summer, the Order of the Arrow invites you to this rare occasion and to participate in the OA Ocean Adventure program. The Florida Sea Base is located in south Florida and serves as a gateway to one of Earth's most beautiful treasures: our oceans.. Each summer, Scouts and Scouters attend the base for the variety of adventures but most importantly for the privilege to visit the place that many have heard of and have wanted to attend. The breathtaking views of swimming in the ocean and also learning how to sail a 40' yacht in the Florida Keys are some of the features of the program available at the FSB. The Order of the Arrow, with the Florida Sea Base offers a ten day program for youth Arrowman, between the ages of 16 and 20. Working cheerfully with 8 newfound friends, participants will explore the islands of the Keys and work for 4 days beautifying the seas,

constructing and repairing wilderness areas, partnering with agencies and helping out the local communities of the Keys. Tough work you might say? Nothing Arrowman can't handle, and if you ask a past participant of any high adventure program, they'd probably say it was the best part of the trip.

Trainer Tip: You may want to ask a past participant in the audience at this time to give a **brief** synopsis of his work experience.

After your days of work, you and crew will embark on the exciting Ocean Adventure excursion aboard a real sailing yacht. The five days of the Ocean Adventure program will offer breathtaking views and an opportunity to brush up on some of your camping skills you may have lost. Each day will offer new challenges, but it will be an awesome time for you to grow and learn more about yourself.

Program Details:

2 Minutes

Because the National Order of the Arrow Committee is inviting you, you may attend this amazing program for \$400, which is cheaper than a week at many of your councils' residence camps. OA Ocean Adventure crews are continually setting off at 10-day intervals throughout the summer. For more information on this summer's crew dates, be sure to check the High Adventure website at www.adventure.oa-bsa.org. You will have to provide your own transportation; flying into Miami is recommended. The OA will provide a shuttle service from the airport to the Brinton Environmental Center, a property of the Florida Sea Base where the OAOA program will operate out of. What an opportunity not only to sail the Florida Keys like many others before you but also to assume new responsibilities while traveling to Florida. Be sure to inform your parents that all OA Ocean Adventure staff are CPR and First Aid trained. They are highly trained and skilled in camping, sailing, trail building, and Leave No Trace camping principles. The entire OA Ocean Adventure Staff includes only Eagle Scouts and active Order of the Arrow members.

Conclusion:

3 Minutes

Are there any questions on the OA Ocean Adventure program?

At the beginning of this session, I asked if anyone has participated in the OA Ocean Adventure program in the past. Would anyone like to briefly share a moment of their experience?

The OA Ocean Adventure program will succeed because of participation by Arrowman like you. Currently, what is your lodge doing to promote the OA High Adventure programs?

Trainer Tip: Take 30 seconds to determine what the youth's lodges are doing.

I would also like to ask you to help me promote OA Ocean Adventure and the other High Adventure programs. Be sure your lodge shows a High Adventure promotional videos, which can be found at www.adventure.oa-bsa.org. These are great videos to show during Ordeals, fellowships, and winter banquets. Your lodge may also look into offering a scholarship to send an Arrowman in your lodge to one of these amazing programs.

I have applications for this upcoming summer's program with me. They can also be downloaded, again, at the high adventure website. Be sure to sign up today, as these programs fill quickly. If you have any questions after this, feel free to stop me and ask.

REFERENCES

www.adventure.oa-bsa.org